

Your mission:

Redesign the school experience...for your **partner**. Start by gaining **empathy**.

1 Interview

8min (2 sessions x 4 minutes each)

Notes from your first interview

2 Dig deeper

8min (2 sessions x 4 minutes each)

Notes from your second interview

Reframe the problem.

3 Capture findings 3min

needs: things they are trying to do*
*use verbs

insights: new learnings about your partner's feelings/
worldview to leverage in your design*
*make inferences from what you heard

4 Define problem statement 3min



partner name/description


needs a way to _____
user's need

Surprisingly // because // but...
[circle one]

insight

Ideate: generate alternatives to test.

5 Sketch at least 5 *radical* ways to meet your user’s needs. 4min



write your problem statement above

6 Share your solutions & capture feedback. 8min (2 sessions x 4 minutes each)

Notes

Iterate based on feedback.

7 Reflect & generate a new solution. 3min

Sketch your big idea, note details if necessary!

Build and test.

8 Build your solution.

Make something your partner can interact with!

[not here]

10min

9 Share your solution and get feedback.

+ What worked...

- What could be improved...

? Questions...

! Ideas...

8min (2 sessions x 4 minutes each)